

2012 Leader Guide

Rodney Scout Reservation



Dear Scout Leader,

Thank you for considering Rodney Scout Reservation for your troop's summer camp experience this year! Our facilities, program, and staff are top-rate and everyone from the newest Scout to experienced adult leader will have a great experience.

This guidebook, along with the Rodney website - www.dmvc.org/rodney, will give you the information needed to prepare your Scouts for a great summer camp experience. Camp Rodney offers a wide variety of program for Scouts of all ages, from Brownsea for the first-year campers to our older boy programs: A.C.E. (Advanced Camper Experience), High Adventure Sailing, and the Jetski Program. Please take time to share this information with your Scouts and their parents so that everyone can be well prepared for camp.

I invite you to attend our **April 21th** leaders meeting at Rodney Scout Reservation. We'll begin at 10 AM and should finish by about 12 PM. We will cover all the latest camp program information updates, answer any questions you might have, and introduce some of the senior camp staff for this summer. We will also give camp tours for anyone who would like to check out the camp or their campsite.

Thanks again for choosing Camp Rodney and I look forward to seeing you in April.

Yours in Scouting,



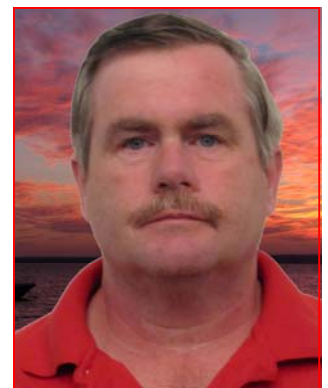
Rick Suhrbier
Camp Director



Don Seybold
Asst. Camp Director



Bill "Muddy" Waters
Program Director



Charlie Shirley
Camp Ranger

This guide should help you begin planning for the summer camp experience of a lifetime at Camp Rodney. Time and again, research has shown that boys remain in the Scouting program in units that plan a strong outdoor program. Our camp staff is eagerly awaiting your troop's arrival. We know that troops who plan their summer experience before they arrive are the ones that leave camp the most satisfied. Please make the information in this guide available to all Scouts and leaders attending camp. **As the Scout Motto goes...Be Prepared!**

This guide and other related summer camp documents are available on the Rodney Scout Reservation website:
www.delmarvacouncil.org/rodney

RODNEY SCOUT RESERVATION

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ONLINE RESOURCES

www.delmarvacouncil.org/rodneysummer/forms



MUST BE BROUGHT TO CAMP:

BSA Annual Health & Medical Record
Unit Swim Classification Procedures
Family Night Dinner Reservation Form
What to Bring to Camp

PROGRAM-RELATED:

Listing of Programs & Descriptions
Program Planning Sheet
How To Sign Up for Programs

OTHER:

Directions to Rodney & Camp Map
Campership Application



SECTION 1 – PRE-CAMP INFORMATION

Contact Information

Regarding Summer Camp Reservations or Site Fees:

Del-Mar-Va Council

101 W Loockerman Street, Ste 2C
Dover, DE 19904

Camping Services

Phone: (302) 622-3300 x127
Fax: (302) 622-3308
Email: camping@delmarvacouncil.org



Regarding Summer Camp Program or Camp Staff Opportunities:

Rodney Scout Reservation

400 Rodney Scout Road
North East, MD 21901

Camp Headquarters

Phone: (410) 287-5888
Fax: (410) 287-5889
Email: RSR@delmarvacouncil.org

Additional copies of this guide and all related materials are available online at
www.delmarvacouncil.org/rodney

Pre-Camp Leaders' Meeting

Saturday, April 21th, 2012 at Rodney Scout Reservation

The pre-camp leaders' meeting will be held at Rodney Scout Reservation and hosted by the Camp Director and key summer staff. Topics of discussion will include preparing for your troop's summer experience as well as highlighting any new programs to be introduced. Camp staff will be available to answer your questions as well as give a camp tour or showcase your troop's summer campsite. This meeting is free to attend, but all are asked to RSVP their attendance by signing up for the meeting online at www.delmarvacouncil.org/rodney. Opportunities to stay overnight on Friday evening or have breakfast or lunch on Saturday are available through pre-registration online only.

Provisional & Encore Camping

For every Scout, a summer camp experience can be the highlight of their year. The Del-Mar-Va Council is dedicated to offering options for every youth to have this great opportunity. Be sure all of your Scouts know their options.

Provisional Camping – Provisional camping is when a youth attends a summer camp experience outside of their home troop and as an individual. These youth will 'adopted' by a willing troop in camp each week to experience camp with their Scouts and stay in their troop's campsite. This is a must for Scouts who cannot attend camp with their troop, but would still like the summer camp experience.

Encore Camping – Encore camping is for Scouts participating in more than one week of summer camp at a Del-Mar-Va Council resident camp. Discounted costs are available for these Scouts with the drive to be camping.

2012 Fee Schedule (at Rodney fees are ALL INCLUSIVE)

All camp payments can be submitted online using your troop's login at www.delmarvacouncil.org, in person or mailed to the Del-Mar-Va Council service center. To receive the discounted camper fee, all fees must be received by May 1.

<u>CAMPER FEES</u>	DISCOUNTED FEE (PAID BY MAY 1)	REGULAR FEE (RECEIVED AFTER MAY 1)
Dining Hall	\$345	\$370
Heater Stack (food prepared and delivered to campsite)	\$345	\$370
Troop Commissary (Troop brings & prepares own food)	\$295	\$320
Provisional Camper (Scout attending as individual without Troop)	\$345	\$370
Encore Camper (2 nd week at a Del-Mar-Va Council camp)	\$320	\$320

ADULT LEADER FEES

(based on the number of youth attending camp from your troop during your week)

# OF YOUTH	# OF FREE ADULTS	ALL OTHER ADULTS
1-9	0	\$100 each
10-19	2	\$100 each
20-29	3	\$100 each
30-39	4	\$100 each
40-49	5	\$100 each
50-59	6	\$100 each
...	...	\$100 each

Camperships

Camperships – Every Scout deserves the opportunity to attend summer camp. Scouts who may have financial difficulties should consider applying for campership funds. Check online at www.delmarvacouncil.org for more information.



Refund Policy

Partial refunds for Scouts not attending camp will be given only if the unit notifies camping services in writing at least two weeks prior to the unit's scheduled arrival date at camp. There will be no refund for cancellations within two weeks of camp attendance except for medical reasons with a doctor's note due no later than the completion of the unit's week at camp. The \$50 non-refundable registration fee will not be returned. After June 1, contractual fees increase the non-refundable amount to \$100 regardless of the reason for cancellation. Any refunds will be made to the unit after the close of the summer camping season. It is the unit's responsibility to be sure that all parents are aware of the refund policy.

Insurance Requirements

Del-Mar-Va Council Troops – All Del-Mar-Va Council troops are covered by an accident insurance policy issued by ACE American Insurance Company (Health Special Risk, Inc). Insurance certificate and claim forms are included with your annual charter. It is the unit leader's responsibility to process all claims. Do not send bills to the camp or the council service center.

Other Council Troops – The Del-Mar-Va Council does not provide unit accident insurance for out-of-council units. Units may receive accident insurance coverage through their local council, arrange for it themselves when they re-charter, or contract for coverage on their own. It is the unit leader's responsibility to process all claims. Do not send bills to the camp or the council service center.

Medical Forms

The **BSA Annual Health & Medical Record** is required of all youth and adult participants and is valid for 12 months from when completed. The form can be downloaded at www.delmarvacouncil.org/rodneysummer/forms. This form is the only form to be accepted. It is unacceptable to use a sports physical form as a substitution. Parts A and B are required for any participant staying in camp. Part C must be completed for any participant staying more than 72 hours and signed by a certified and licensed health-care provider.

All Scouts and adults will receive a medical screening soon after arrival at camp. **No one will be able to stay in camp without the proper medical form. Please keep copies of these forms, so they can be used again for other activities. Medical forms will not be returned at the completion of summer camp.**



Camp Staff

Rodney Scout Reservation takes pride in its summer camp staff. Each year the camp employs over 100 seasonal staff ranging in age from 15-80+. Most senior staff and area directors attend regional training sessions for their position held at BSA's National Camping School. All staff also participate in a one-week training session previous to the start of the first summer camp session. All of the staff are ready and prepared to field questions upon your arrival.

Camp Rodney is also lucky to host International Scouts who work as part of our camp staff. Scouts and Scouters are encouraged to take time to learn from them about their native Scouting programs and personal experiences.

If you have any Scouts who would like to be a part of the Camp Rodney team, please have them fill out the online staff application at www.dmvc.org/rodneystaff. All applicants will be offered an interview for the opportunity to be a part of Camp Rodney. Some Scouting experience is recommended, but not necessary.

Counselors-in-Training

Each year, Rodney Scout Reservation trains the next generation of camp staff in its Counselor-in-Training program. Each "CIT" participates in a 3 or 4-week program to both experience multiple areas of camp program and get a first-hand look into the life of a camp staff member. Many CITs return the following summer to be employed as a full-summer staff member. The CIT program is recommended for 14 and 15-year-olds. Some Scouting experience is recommended, but not necessary.



SECTION 2 - GENERAL CAMP INFORMATION

Arrival at Camp

The check-in process begins with your unit's arrival at camp no earlier than 1:00 PM on the Sunday beginning your summer camp session. A camp staff member will meet you upon arrival and serve as your guide for the afternoon to help you get checked-in, settled, and started on your program. To help speed up your check-in, please be sure that:

1. All camp fees are received in the council service center or submitted online at least 14 days prior to the start of your session.
2. All medical forms have been collected by your troop in advance and are ready to be turned in to the camp health officer. Please have copies of all medical forms ready to turn in. The camp will not make photocopies or return those submitted.

Leaving Camp

Although we do not want to see your troop and Scouts leave camp, the time will come on Saturday morning to pack up your things and say goodbye. Prior to leaving camp on Saturday morning, your troop leadership will be presented with all merit badge blue cards, advancement certificates, and other achievements or awards.

During the week all Scouts and leaders who intend to leave camp must sign-out at the camp administration building.

For the protection of your campers, they may not leave camp without parental permission. Leaders should be aware of a boy's need to be out of camp in advance, if possible, and know the person taking the boy out of camp. Before 4 PM on Friday afternoon, any Scout leaving camp must sign-out through the camp administration building with their unit leader and the person taking them from camp. The Scout will be asked to identify the person taking them out of camp, as will the unit leader. If the person taking the Scout from camp is not a parent or guardian, the camp reserves the right to contact the parents for permission.

After 4 PM on Friday afternoon, the Scouts are the responsibility of their unit leader and may sign-out with them when necessary.

Leadership Requirements

Per Youth Protection, two registered adult leaders, or one adult leader and a parent of a participating Scout, one of whom must be at least 21-years-old are required for the entire time on all trips and outings. There are a few instances, such as patrol activities and merit badge classes, where no adult leadership is required as Scouts will be under the supervision of adult staff directors and instructors, but observation is always welcome.

Per Maryland state regulations, youth need to be under the constant supervision of an adult.



Camp Facilities & Equipment

During summer camp, all Scouts will stay in 2-man, platform wall tents equipped with army-style canvas cots. If the site has a building, leaders will be expected to stay in it. Each unit is provided with picnic tables and benches, a dining fly, fire ring, bulletin board, and a flag pole for campsite ceremonies. In order to make your stay more comfortable, it is strongly recommended that you bring mosquito netting or plan to purchase some in our trading post for use in your tents.

The camp furnishes major facilities and equipment for your camp experience. Your troop is responsible for conducting a check-in inventory with your assigned staff guide to be sure everything is in your site. If something is missing, please ask that it be replaced. Be sure to check ALL equipment carefully before you sign the inventory form, as you are then responsible for the items on the inventory. Loss or damage to equipment will be charged to you at the end of your camp session. Note carefully any damage that may exist when you move in with your staff guide. If the camp cannot replace an item, make note of it on the inventory form.

A few words about camp facilities – The camp is like a small city with many of the same requirements: water supply, sewage, garbage disposal, fire-fighting, policing, food supply, housing, etc. Latrines are designed for disposal of human waste only; they are NOT garbage cans or trash disposal places. They were not designed to digest cans, foam products, bottles, or greasy dishwater.

Visitors in Camp

Summer camp is a great opportunity to cultivate new leaders or invite special guests to see your unit in action. Visitors are welcome in camp and must sign-in and sign-out through the camp administration building. Visitors may join your unit for a meal with the purchase of a meal ticket 24 hours in advance through the camp administration building. Rates for meal tickets are:

Breakfast - \$5.00

Lunch - \$6.00

Dinner - \$8.00

Overnight adult visitors will be charged \$25 per night or \$100 per week. Sleeping facilities will not be guaranteed for adults staying less than a full week. Camp Rodney will provide camp tent space if available and/or space to bring setup their own tent. Youth visitors may not stay overnight. Family and friends traveling a distance are asked to book local accommodations at a hotel or motel if necessary.

Camp Communications

Rodney Scout Reservation has a limited number of telephone lines to serve the business functions of the camp. Scouts are not permitted to use the camp's phones except in the case of an emergency. Incoming calls should be of the utmost importance and may require locating a Scout or leader. A return phone number must be left. Scouts are strongly discouraged from bring a cellular phone to camp. Please be sure to advise parents what your troop's policy on Scouts using phones will be.

Scouts love to receive mail while at camp! Each unit may pick up their mail at the camp administration building. Outgoing mail also leaves camp daily. All incoming mail should be addressed as follows:

(Scout's Name), Troop #
Campsite
Rodney Scout Reservation
400 Rodney Scout Road
North East, MD 21901

For your Scouts to receive mail while in camp, please be sure parents know to mail it in advance of your session at camp. A better way to ensure Scouts receive mail while at camp is to give personal letters or packages to your adult leaders that are dated for when your Scout should receive it. This prevents the risk of letters or packages not arriving in time to reach your Scouts.

Food Services

Breakfast Buffet	7:30 AM – 8:15 AM
Lunch	12:15 PM
Dinner (except Friday)	6:00 PM

If any of your adults or Scouts have dietary restrictions, including food allergies, let the dining hall know upon your arrival in camp. With unusual situations, contact the main camp office 1-2 weeks before you arrive in camp at 410-287-5888. The camp is ready and prepared to work through all situations.

Rodney Scout Reservation offers three different types of food service for units in camp: dining hall, heater stack, or troop commissary.

Dining Hall - The most common means of food service at Rodney. All campsites located in the Pathfinder and Wilderness camps attend meals at the Dining Hall. Breakfast is served cafeteria-style while lunch and dinner are served family-style (each table has a troop-assigned waiter). The dining hall also brings fun and excitement to the meals with announcements, songs, and cheers from the always enthusiastic camp staff! No Scouts are permitted to leave the dining hall area until dismissed by the camp staff.



Heater Stack - Troops in campsites located in the Lenape camp at Rodney will have three meals delivered to them via heater stacks. All meals are delivered on a set schedule, so these troops do get to eat at the same time as dining hall troops. All eating utensils and supplies are also delivered, so no extra preparation is needed. This method works well to have your meals and relax in your troop site. Camp staff can be available to join you for meals in your Troop site and can add to the mealtime program if requested.

Troop Commissary - Back to basics, this is the true Scouting method of food service. This method is for troops who wish to provide and cook all their own food for the week. This also serves as a great opportunity to strengthen the patrol method in the troop and offer food choices that just might not be available from the camp's kitchen. Be aware, if you cook anything extraordinary... the camp staff will follow! This method is only available in Lenape campsites.

Opening Day Chicken Barbeque – Everyone's first meal at Camp Rodney will be the Sunday evening barbeque, regardless of the food service plan you have chosen. If weather permits, the barbeque will be held on the main parade field immediately following the opening flag ceremony. No visitors please.

Camp-Wide Cook-Out – During the week, the ingredients for an evening meal will be supplied by the food service staff to be prepared in your campsite. Camp Rodney staff members will also be assigned to every troop to help with food preparation and mealtime program. All necessary equipment will be supplied. Troops are welcome to bring items to add to their cooking experience. Additional meals can also be prepared in your campsite by making the appropriate arrangements with the food service staff.

Friday Evening Family Dinner – Everyone's last evening meal at Camp Rodney will be the Friday evening family dinner. Be sure to extend an invitation to all Scout families and supporters to attend. The dinner tickets can be purchased online or the reservation form, found online at www.delmarvacouncil.org, must be turned into the main camp office by Tuesday morning with the appropriate fees to ensure space for your visitors in the dining hall. Because of the large number of visitors for this meal, the camp will be divided by campsites into two seatings. The troops staying in Wilderness and Pathfinder campsites will have dinner at 5:15 PM and the troops staying in Lenape campsites will have dinner at 6:30 PM. The camp reserves the right to change a troop's dinner seating if necessary and will give the troop notice as far in advance as possible to contact Scout families.

Crew 299's Pizza Night

Venture Crew 299 is made up of current Rodney camp staff and camp staff alumni. The Crew meets monthly throughout the year to do work projects at camp that help increase program opportunities and better your unit's experience. As a fundraiser to support their meals for these monthly projects, the Crew will sell pizzas as a late night snack each week during summer camp. Enjoy a great snack with your Scouts and help support the camp staff at the same time! More details will be presented at the Sunday night leaders' meeting.



Uniform in Camp

Campers are encouraged to have a full BSA field uniform while in camp. Uniforms are encouraged to be worn on Sunday during check-in, evening meals except on Thursday, and camp-wide retreat ceremonies. Customized "class B" t-shirts are also available for purchase with your troop number and hometown on it. Information on ordering your own t-shirts for your troop can be found on the Del-Mar-Va Council website. Advance orders can be received upon your arrival at camp.

Campsite Duties

Certain responsibilities will be given to your troop while in camp and may include cleaning your campsite, your latrine or a shared comfort station, or keeping water-filled fire buckets in the site. Senior Patrol Leaders will be briefed on all duties and expectations upon arrival at their Sunday night meeting.

Service & Conservation Projects

If your Scouts would like the opportunity to work on some projects during their stay in camp, there are always some available. Service project opportunities can be obtained through the Camp Ranger. If conservation projects are your interest, project ideas can be obtained from the Nature Director. Projects for advancement up to Life rank may be carried out at camp with the approval of the Scoutmaster and appropriate camp personnel. Eagle projects are not permitted.

Chapel Services

Being reverent is not only a part of the Scout Law, it's a part of camp life. Under the direction of a camp chaplain, troops are encouraged to attend the weekly chapel service as listed in the camp program schedule. Interested Scouts, especially Chaplain's Aides, are encouraged to talk to the chaplain about opportunities to be involved in the service. Camp Rodney will offer a religious program to Scouts; see the program offerings for more information.

Camp-Wide Retreats

Citizenship is an important part of Scouting and a memorable part of camp life. Camp-wide retreats are held on the main parade field with the Chesapeake Bay as the backdrop. All troops are expected to attend these retreats. Camp-wide retreats will be held on Sunday night before the barbeque, Friday night while family and friends are in attendance, and Saturday morning before you leave camp. During the week, the camp staff will also hold optional flag ceremonies on the main parade field prior to breakfast each morning and prior to dinner each evening. Your Troop is welcome to attend these flag ceremonies and/ or are encouraged to perform their own flag ceremonies in their campsite.

Campfires

During your stay, you'll be able to experience at least two exciting campfires. Shortly after your arrival, on Sunday night, the opening campfire will be organized and performed by the camp staff. This campfire will offer an introduction to the staff as well as a fun experience for all the Scouts to help kick-off the week. On Friday night the Scouts will have the opportunity to entertain during the closing campfire with the skits, songs, and stories that they practiced all week. Brownsea Scouts will also have the opportunity to attend a campfire held special for them during the week.

Trading Post

Our camp is home to a full-service trading post carrying anything you might need while in camp as well as anything you might want to remember your camp experience. Basic equipment, merit badge pamphlets, booklets, and other Scouting related merchandise are readily available along with souvenirs for family and friends back home. If you are hungry between meals, the main trading post, as well as the "Snack Shack" in Sampson Lodge, carries an extensive selection of food and drink. The trading post and Snack Shack are open daily with posted hours at camp.



SECTION 3 – HEALTH & SAFETY

Our health lodge is located in the main administration building. The health lodge staff can handle most minor illnesses or injuries. **ALL** illnesses or injuries must be brought to the attention of the health lodge as soon as detected. If further medical attention is required, Scouts and adults might need to be transported to the local hospital or medical center or seen by the camp physician. Unless the Scout/adult needs to be transported via ambulance, the troop will be asked to provide the transportation.

It is the responsibility of the unit leader to process all charges for medical expenses through the unit's insurance policy, to have the expenses paid by the unit leader, or to have the expenses billed to the patient's family. Do not send bills to the Scout service center or the camp.

Buddy System

It's the Scout way. All campers must use the buddy system at all times while in camp. A minimum of two individuals should remain together at all times.

Medications

All prescription and non-prescription medications must be stored under lock and key during your time in camp. Medications must be checked in upon arrival with the camp health officer during your troop's medical re-checks. Medications may be controlled and administered by the camp health officer or the unit leader. A unit leader may administer medications only if they are stored under lock and key (and refrigerated if needed) in the campsite. The default position of the camp will be to collect medications and administer them from the camp's health lodge unless the unit leader requests other arrangements.

Standards for Privacy

Male and female participants are required to have separate sleeping facilities, i.e. a separate room or tent. Separate rooms are available only at Shawnee, Minsi, Accomac, Wicomico, Minquas, and Alapocas. These separate rooms will house 2 persons. At all other campsites, and if the number of females exceeds two at the above-mentioned sites, females will be housed separately in tents.

No youth may stay in the tent of an adult other than his parent/guardian. Legally married couples may share the same quarters, provided appropriate facilities are available. Adult leadership need to respect the privacy of youth members in situations such as changing into swimsuits and taking showers, and intrude only to the extent that health and safety require. Leaders must also protect their own privacy in similar situations. The posted hours for adult use of the showers must be observed. Adult leaders may not use the comfort station rooms designated for boys. Use the buddy system for latrine use by having another person wait outside the entrance, or use an "occupied"/"unoccupied" sign.

Hydration

"A hydrated Scout is a happy Scout." Water will be provided at all program areas and campsites. All Scouts are expected to bring their own container for water. Every person is strongly recommended to drink four (4) quarts of water per day. The number one health problem for campers is dehydration.

Camp Security

Wristbands provide an identification system to those who belong in camp. All campers will have wristbands colored by swimming ability. Visitors to camp will also have a different color wristband. Camp staff are unmistakable in their red polo shirts. If you come across anyone in camp without a wristband, please escort them to camp administration building to check-in or be dismissed from camp.

Showers

Personal cleanliness is the number one item in the prevention of illness. There is no substitute for soap and water. Hot showers are located near each campsite. Leaders should make an effort to be sure that every camper stays clean. Showers should be taken daily, preferably before bedtime, and a tick inspection made by each camper.

Separate central shower facilities are available for male and female leaders. Adult shower times at all showers will be posted with the exception of the Lenape Pool Comfort Station which has separate facilities for youth, male leaders, and female leaders. Please enforce the separate shower times for youth and adults in the interest of Youth Protection.

Each campsite will be responsible for the cleanliness of the closest shower building on specified days. The schedule will be posted. Shower building cleanliness will be a part of each troop's daily campsite inspection.

Adult leaders may not use the comfort station rooms designated for boys.

Insects

A great week of summer camp can be ruined by constant insect bites. Be prepared when you come to camp. A non-aerosol insect repellent is recommended to reduce the likelihood of mosquito and tick bites. Aerosol insect repellents are prohibited in camp and are extremely flammable and destroy tent waterproofing. Mosquito netting is strongly recommended and can be purchased at the camp's trading post if necessary.

Hiking

Camp Rodney is fortunate to encompass Bull Mountain on its property with several marked hiking trails. Some areas of camp require extra caution. Parts of the trail system pass through potentially swampy areas. If hikers come to a spot that looks doubtful, the ground should be tested prior to putting full weight on it. Scouts must be cautioned to remain on the marked trails and to use the buddy system at all times. During the day, hikers should be aware that some trails are also used by the Mountain Biking program. Be sure to check out Rodney's newly marked 5K trail!

Campsite Inspections

Your camp commissioner does campsite visitations daily. Be sure to keep your troop responsible for their own living areas along with the general campsite. Also be sure that your Senior Patrol Leader remembers your troop's assigned responsibilities after their Sunday night meeting.

Motor Vehicles

In the interest of the safety of our campers who walk and bike along the camp roads, these rules are to be followed:

- Vehicles may NOT be used to drive around camp after checking in.
- All vehicles must be parked at the designated parking lot. No vehicles may be parked in campsites. Exceptions will only be granted by the Camp Director or Health Officer for medical reasons that are identified by a health-care provider on their medical form.
- Vehicles entering or leaving camp must be cautious of campers walking or biking on the roads.
- All drivers must have a valid driver's license and all vehicles must be properly licensed and insured.
- All recreational vehicles are restricted from use as housing.
- Absolutely no passengers may be transported in a vehicle that does not have a seatbelt installed for the purpose of passenger safety. Riders are NOT permitted to ride in the bed of a truck.
- Del-Mar-Va Council is not responsible for damage to vehicles parked in camp.
- Special arrangements can be made for handicapped individuals and for transporting heavy troop equipment with prior approval of the Camp Director.
- No Scouts are to be driven anywhere in camp by leaders or visiting adults. See the Camp Director for any specific exceptions.

Bicycles

Scouts and adults may bring their own bicycle for personal use during their stay in camp. The following rules are to be followed by anyone bringing a bicycle to camp:

- A helmet must be worn (and fastened) by the rider at all times.
- A shirt must be worn by the rider at all times.
- Each bicycle is permitted to have a maximum of one rider.
- Bicycles are not to be used before Monday morning or after 5 PM on Friday. During the week, only bicycles with lights are allowed to be ridden after dinner.
- Riders are expected to know the rules of the road for bicycles as stated in the Cycling Merit Badge pamphlet (ie ride to the right side of the road).
- Bicycles are for use on the roads only and not permitted to be used on trails or in campsites unless part of the Mountain Biking program with camp staff.
- Bicycles are expected to be used in a safe manner at all times, slow and cautious. A Scout is courteous on the road, beware of pedestrians.
- When not in use, bicycles are expected to be parked off of the roadways.
- Del-Mar-Va Council is not responsible for lost or damaged bicycles (or damaged Scouts).

Please help keep the camp a safe environment. The ability to use bicycles in camp is a privilege and not a right. The above rules will be enforced by camp staff members. Camp Rodney is not responsible for personal bicycles in camp, they are the sole responsibility of the owner.

Aquatic Classification & Policy

At the beginning of each camp session, Scouts and leaders will take a swimming test to determine their aquatic classification. Everyone will be classified into one of three ability groups: Non-Swimmer, Beginner, and Swimmer. Everyone must take an approved swim test to use the swimming pool or waterfronts. Your ability group will determine what color wristband you receive for your stay in camp. If a wristband is tampered with or lost, the Scout or leader may have to retake the swimming test as directed by the camp's aquatics director.

To qualify as a Beginner Swimmer, a Scout or leader must: jump feet first into water over their head, surface, level off and swim at least 50 feet. To qualify as a Swimmer, a Scout or leader must: jump feet first into water over their head, surface, level off and swim at least 75 yards in a strong manner using strokes indicated by the instructor, swim an additional 25 yards using the elementary backstroke and rest in the water for one minute using minimum motion.

Your troop may conduct swim tests prior to arriving at camp. This will speed up the check-in process. Specific instructions, qualifications, and forms are available at www.delmarvacouncil.org. The camp's aquatics director reserves the right to refuse swim tests performed outside of camp if proper procedures have not been followed or have any Scout or leader retake a swim test if felt necessary. Please email completed forms to rsrpd@dmvc.org so that we can have your buddy tags prepared ahead of time.

At Camp Rodney, all swimming must be done only in the swimming pool. The waterfront areas are not considered swimming areas and are restricted for approved boating activities only.

- Watercraft may only be checked out with the aquatics staff through the buddy board.
- For safety reasons, all boating will be done with a buddy and/or a buddy boat.

All occupants of all watercraft must wear a Personal Flotation Device (PFD) and 'boat shoes' at all times.

Footwear & "Boat Shoes"

Appropriate footwear must be worn at all times in camp. Closed-toed footwear must be worn at all times around camp except while swimming in the pool.

"Boat shoes" refer to the footwear required to be worn while boating or wading in the bay. These must be closed-toed and can be old sneakers, boots, or shoes to be worn only for this purpose. Wet shoes that are worn around camp will cause blisters. **Aqua socks, sandals, and open-toed shoes are not acceptable as "boat shoes" and will prevent Scouts from participating in any programs or the bay.** Crocs™ that are closed-toed and will not slip off your feet are acceptable.



Smoking

Smoking is PROHIBITED in camp except in designated areas without youth present. Smoking is not permitted by youth at any time and may lead to dismissal from camp. Adults are discouraged from smoking while in camp as it sets a poor example for the youth. Smoking in the presence of youth may lead to dismissal from camp.

Other Prohibited Items

The following items are prohibited in camp. Violators may be dismissed from camp.

- Alcoholic beverages
- Pets (except guide dogs)
- Sheath knives
- Fireworks
- Illegal drugs
- Firearms and airguns*
- Ammunition of any type

*If a boy, who is a serious marksman, wishes to bring his own rifle, he may do so. It must be checked in at the camp office upon arrival in camp and may be retrieved as the unit leaves camp. The rifle must be bolt-action, .22 caliber, minimum 3# trigger-pull and capable of being loaded one round at a time. Tube-type magazines and clips may not be used. Semi-automatic rifles are prohibited.

Absolutely no ammunition may be brought to camp.

Any questions on the above mentioned items should be directed to the camp director.



SECTION 4 – EMERGENCY PROCEDURES

All emergencies at Camp Rodney will be identified by a system of sirens as follows:

1 BLAST LIGHTNING WARNING – lightning is in the immediate vicinity, stay alert

effect: aquatics areas and climbing tower will close, others will remain open

3 BLASTS CAMP-WIDE EMERGENCY – a camp-wide emergency is in progress, see examples below

effect: all Scouts must return immediately to their campsites; troops need to take attendance and send two runners to the main camp office to confirm your troop's attendance of Scouts and leaders (ie all present or 'John Doe' and 'Sammy Scout' are missing) An 'all clear' signal will not be released until the emergency has passed and all troop runners have reached the main office.

2 BLASTS ALL CLEAR – the previously sounded emergency is canceled

effect: camp schedule resumes as normal

Accident or Illness:

- Unit should administer first aid within the limits of their qualifications.
- Report all accidents or illnesses to the health lodge immediately.
- If additional help or a hospital visit is necessary, the health officer will make the necessary arrangements.
 - If the unit is transporting the patient to a medical center or hospital, the health officer can provide directions.
- If anyone in the unit has a cellular phone and calls for an ambulance directly, be sure to notify the main camp office (410-287-5888) immediately, so they can direct the ambulance to your exact location.
- An adult from the unit must accompany an injured or ill person to the hospital and notify the patient's family from the hospital. Expenses are the responsibility of the unit. Be sure to take a copy of your unit accident insurance and a claim form. You will also need to provide the hospital with the patient's family policy information. Do not bill the council or the camp.
- Be sure to report back to the health officer on the circumstances of the illness or injury, and the condition of the patient.
- If required, completely fill out an incident report recording all information required and file it with the health officer or camp director.

In Case of Fatality

- Immediately inform the Camp Director, Program Director, or Health Officer. They will summon the proper authorities and notify the Camp Ranger and other appropriate council personnel.
- Out of respect for the victim and their family, keep everyone well away from the area, and do not discuss with other campers, leaders, or staff.
- Assist the police and medical personnel in every way possible.
- Assist the Camp Director in completing an incident report.

Severe Storm

- 3 blasts of the siren will be heard and all campers will be instructed to report to their campsite.
- All units will check to be certain that all campers are present and accounted for. Once campers are present and accounted for, the unit will send two runners to the main camp office to report that your unit is all present. The runners will be given further instructions to take back to the unit.
- Instruct all campers to secure their personal gear and secure all unit gear.
- Units in lodges or bunkhouses will keep everyone inside. If necessary to leave shelter for any reason, do so only in groups of two or more. Remain indoors until further instructions are issued or an all-clear (2 blasts) signal is heard.
- Units in tents or shelters will be moved to a protected facility if necessary. Once moved, units should be sure to keep everyone inside until further notice or an all-clear (2 blasts) signal is heard. If necessary to leave shelter for any reason, do so only in groups of 2 or more.
- If forecasts indicate the camp is to be evacuated, and sufficient time is available, the camp will be evacuated in an orderly fashion. This will require a minimum of thirty to sixty minutes advance notice. The Camp Director or Camp Ranger will consult with the appropriate council personnel before ordering an evacuation. If time will not allow an evacuation, proceed as above.

Lost Person

- If it is suspected that someone is missing, notify the Camp Director or Camp Ranger, who will take charge.
- All members of the unit from which the person is missing will report to their campsite.
- Unit leadership will determine if anyone else is missing with him, or if the camper might have gone home.
- Determine where the person was last seen. Thoroughly check all tents, cabins, bunks, and latrines. Check the waterfront areas for the person or any missing boats.
- If the person is still missing, the camp alarm (3 blasts) will be sounded, returning all units to their campsites.
- Every unit will check to be sure that all of their campers are present or accounted for. Each unit thoroughly checks their campsite. Each unit will send a pair of runners to the main camp office to report their unit attendance and to relay instructions back to the unit.
- If the person is still missing, the Camp Director or Camp Ranger will notify the appropriate council personnel. They will institute a search of the camp roads and trails, using the Camp Staff and any available leaders over the age of 18 who are familiar with the camp. They will search the camp using a line-abreast pattern and by areas as determined on a map. Campers may be used for this but only in daylight and only when each group of campers is supervised by two adults. Search one area at a time, from one side to the other, and then move on to the next area. If at this point the camper can still not be located, the Camp Director or Camp Ranger will request the assistance of the Maryland State Police. Assist the police as requested and follow their directions.

Fire, Earthquake, Chemical Spill, or Other Disaster

- Immediately upon learning that there is a fire or other incident in camp, notify the Camp Director, Camp Ranger, or other member of the Camp Staff. The Camp Director or Camp Ranger will notify the Forest Ranger, police or other appropriate emergency personnel.
- The camp siren (3 blasts) will be sounded for all campers to return to their campsites.
- In the case of a fire, the Camp Ranger will direct fire-fighting efforts until relieved by the fire department. The Program Director or Camp Director will remain at the main camp office and direct all other staff members to report to the fire scene and work as directed by the Camp Ranger.
- In other emergency cases, after a camp siren (3 blasts) has been sounded, the unit runners will be given instructions to relay to the unit.

Lost Bather

When it has been determined that a boater or swimmer is missing, the following procedures will be initiated:

- The aquatics staff calls out the Scout's name to see if he answers.
- If no answer, the aquatics staff determines where the Scout was last seen.
- The area is quickly scanned. If the Scout is still missing, the aquatics staff will send all Scouts back to their campsites.
- The Aquatics Director is notified. He will assign a staff member to go to the missing Scout's campsite and verify their camper inventory.
- The Camp Director is notified.

As the above occurs, the aquatics staff organizes and begins a water search.

- The general camp alarm (3 blasts) will be sounded.
- If the Scout is still missing, the Camp Director will notify EMS and command all other aspects of the search.
- Appropriate council personnel will be notified.

Allegations of Child Abuse

- Suspected child abuse must be reported as soon as it is suspected. Failure to do so may result in criminal or civil penalties. No state requires that you have proof that abuse has occurred prior to making the report, only that it is suspected.
- In cases involving allegations of sexual abuse against an individual, the Scout Executive of the council in which the alleged abuser resides is responsible for implementing the proper procedures.
- All reports must be immediately reported to the Camp Director. Initial reports may be oral, but any oral report must be documented in writing at the earliest possible time.



SECTION 5 – PROGRAM INFORMATION

Merit Badge Philosophy

At Rodney Scout Reservation, our camp staff takes pride in the fact that any merit badge earned at camp was truly earned. It is a national policy that no merit badge requirements be waived or altered in order to accommodate the camp situation. In other words, every requirement must be met, including those that cannot be completed in camp. There are, therefore, some badges that simply cannot be completed in a one or two week stay in camp. As part of the Brownsea program, one leader from each troop will be trained to be a counselor for Nature Merit Badge, so the boys may complete the remaining requirements after camp with their leader.

All troops should conduct a conference with each Scout attending camp to help him determine his program needs and interests. NO SCOUT SHOULD COME TO CAMP WITHOUT KNOWING BEFOREHAND WHAT PROGRAMS HE PLANS TO ATTEND. The Scout should also be aware of all requirements, especially those that require completion prior to camp (see Camp Rodney's program descriptions, age levels, and requirements found at www.delmarvacouncil.org/rodney/summer/forms). Be certain that each Scout has obtained the merit badge pamphlet for each badge prior to their first class, which can also be purchased at the camp's trading post.

Be careful not to let the Scout over program himself with merit badges. There is more to summer camp than earning merit badges. Don't let your Scouts miss out on the other opportunities available.

Session Sign-ups

All sessions can be signed up for online at www.delmarvacouncil.org, using your troop's DoubleKnot username and password that is received once your troop is registered for summer camp. Using the online sign-ups, some sessions, will have a strict maximum number of participants that can register. Sessions like Water Sports or Motorboating, will have a strict capacity based on equipment restrictions. Other sessions, like Rifle Shooting, Shotgun Shooting, Archery, or Climbing will have a strict capacity based on safety regulations. When possible, large size sessions will be split into multiple groups to allow for more individual attention toward each Scout for a better experience. Individual Troops will be limited to not more than half of the period capacity for any period of any program. If additional capacity space exists at the start of your week of camp troop capacities may be adjusted.

First priority for all sessions will be to those who registered for their sessions online before camp, as long as they have met all session pre-camp or age requirements. Every attempt will be made to be sure that every Scout gets to enjoy a program of their interest. General interest sessions (ie Polar Bear swim, Chapel service, Open programs, etc.) do not require advanced sign-ups and will be for walk-ins during camp.

Merit Badge Applications

Merit badge 'blue cards' are the applications used at camp. They must be signed by the unit leader and turned into the instructor at the first merit badge session. Partial completion or 'passed at camp' will be noted on the 'blue card' at the end of the week. A partial completion can be completed up until the Scout turns age 18. If a Scout wishes to complete a partial completion while at Rodney, the counselor may retest the Scout on requirements already completed to satisfy that they were met.

Merit Badge Counselors

All camp staff are qualified instructors under the direct supervision of their program area directors and the program director. Most area directors have attended a National Camping School for specific training in their program area, merit badge counseling, and staff management. All merit badge counselors at camp are registered with the Del-Mar-Va Council's advancement committee.

CPR Requirement

Some merit badges require Scouts to "explain how to recognize and confirm cardiac arrest and demonstrate proper technique for performing CPR using a training device approved by your counselor." Scouts should complete this requirement before coming to camp. Scoutmasters may provide a master list of all Scouts who have fulfilled this requirement for the program director at the Sunday night leaders' meeting to cover this requirement. Scouts participating in the Brownsea program will cover this requirement during camp as part of their first aid training.

Adult Opportunities

Outside of basic rest and relaxation, at the Sunday evening leaders' meeting, the camp staff will identify several opportunities for adult leaders to get involved here at Camp Rodney.

Adult Leader Training – On Sunday, a schedule of offered training sessions will be distributed. The sessions may include Safe Swim Defense, Safety Afloat, Climb on Safely, Leave No Trace, Scoutmaster Specific Training, and Introduction to Outdoor Leader Skills. This may serve as a great opportunity for newer leaders to receive the basic training they need or for 'seasoned' leaders to get a refresher.

Leader's Belt Program – Stop by and make a belt at the craft lodge on Monday, Tuesday, and Wednesday night. Belts must be started by Tuesday, as it is not a one-night project. Many tools are available to make a special belt just for you. The staff will assist you with your belt, but keep in mind that the boys are the first priority and there may be times when adults may have to wait for the help they need.

Scoutmaster Wade – All leaders are welcome to wade in the shallow area of the pool and watch merit badge classes in action whenever possible. Always popular on those hot, summer days!

Scoutmaster Water Skiing – Try it for the first time or impress your other adult leaders. Check the schedule upon arrival to find out which night is available to sign up for.

Ice Cream Social and Leaders' Meeting – All leaders are invited to a special meeting with our camp leadership and a special guest on Wednesday afternoon at 3:00 PM in Brown Lodge. Ice cream sundaes and air conditioning will be provided for your enjoyment as we give you an update on the week at camp, ask for feedback from your experience, and talk about the future of Camp Rodney.



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